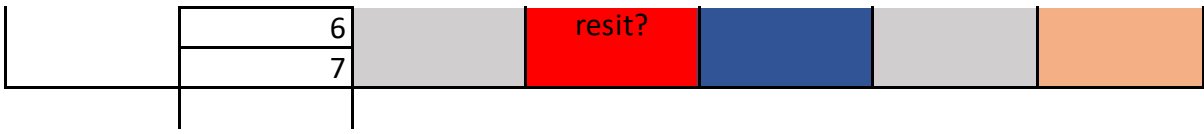








Year	Week	Year 11				
		CS	iMedia	BS	NCFE	CS
Term 1 Autumn term 1	1	Consolidate and exam practice	R081 Exam prep	Unit 2 HR Mgmt including exam skills	Unit 2 Revision	C1 Network Topologies
	2					
	3					
	4					
	5					
	6					
	7					
Term 1 Autumn term 2	1	Consolidate and exam practice	R081 Exam prep	Unit 2 Finance including exam skills and practice. Mock exams	Unit 1 Revision + Resit if required	C1 System Security
	2					
	3					
	4					
	5					
	6					
	7					
	8					
Term 2 Spring term 1	1	Consolidate and exam practice	R084 coursework Comic Life	Unit 2 Finance calc and performanc e including exam skills	Final Synoptic Project	C1 Sytem Software - Ethical and Legal
	2					
	3					
	4					
	5					
	6					
Term 2 Spring term 2	1	Consolidate and exam practice	R084 coursework Comic Life	Consolidate and exam practice	Final Synoptic Project	C2 Producing Robust Programs + NEA
	2					
	3					
	4					
	5					
Term 3 Summer term 1	1	Consolidate and exam practice	Resubmit coursework	Consolidate and exam practice	Course Completed	C2 Translators + NEA
	2					
	3					
	4					
	5					
	6					
	7					
Term 3 Summer term 2	1	Exams	R081 Exam if not already done a	Exams	Course Completed	C2 Data Representa tion + NEA
	2					
	3					
	4					
	5					



Year 10			Year 9			
iMedia	BS	NCFE	CS	iMedia	BS	NCFE
R082 coursework digital graphic	Unit 2 Growth, objectives, globalisation, consolidated test	Unit 2 Sources of enterprise funding and business finance	C1 Systems Architecture	R081 theory	Unit 1 Enterprise, Starting up a business, customer needs, market research, test	Unit 1 Entrepreneurship, Business Organisation and stakeholders
R082 coursework digital graphic	Unit 2 Ethics and enviro, 4P's development	Unit 2 Business and enterprise planning	C1 Memory & Secondary Storage	R081 theory linked to R084 Practical project Comic	Unit 1 Competition aims and objectives, Cost and rev, sources of finance, cash flow	Unit 1 Marketing Mix, Market research, market types and orientation types
Complete R082. Begin R087 Multi media	Unit 2 Production methods, stock, productivity, service	Unit 1 Revision Exam in March	C1 Wired and Wireless Networks	R081 theory	Unit 1 Competition aims and objectives, Cost and rev, sources of finance, cash flow	Unit 1 Operations Management
R087 multi media	Unit 2 Ops mgmt, suppliers, quality, sales, plus project	Synoptic Project Practice	C2 Algorithms	R081 theory linked to R082 Practical project digital graphics	Unit 1 Forecasting, tax, profit, marketing mix, stakeholders, location, bus plans	Unit 1 Internal and external influences on business
Consolidate and exam practice and cwk resubs	Consolidate and exam practice	Synoptic Project Practice	C2 Programming Techniques	R081 Exam prep	Unit 1 stakeholders, tech, laws, economy, externals	Unit 2 Research, resource planning and growth for business and enterprise
R081 Exam sitting 1 if ready	Consolidate and exam practice	Synoptic Project Practice	Coding linked to NEA	R081 theory linked to R087 Practical	Consolidate and exam practice	Unit 2 Human resource requirements for a business



Links within year 8

Year 8	Links between years 7 and 8
Business Planning - Business plans, Enterprise, business start ups, market research, basic finance concepts, test, project	
Accountant - Excel Spreadsheets, Tables, Gantt Charts for imedia	
Office Administrator - word, graphics, file formats - types and conventions	
Graphic Designer - Photoshop - Plan, design, implement - Manipulate images using a variety of standard and advanced tools. Ethics - culture capital - body image	
Computer Science - Theory - Input, output, hardware, software, networking, system security, legislation. The internet. CS C1 theory.	
Robotics Programmer - Lego Mindstorms - Coding Sensors - Commands, Physical coding - Focus on hardware	



On hardware .



Year 7

Links within year 7



Office Administrator - word, PowerPoint, Publisher - Developing Digital Literacy - They will need this knowledge across the curriculum in all subjects



Games Developer Scratch Programming - CS Programming - Direct link to skills required for NEA and C2 CS GCSE. System lifecycle (plan, implement, test, review) Skills: Sequence, selection, iteration



Problem Solver - Swift Playgrounds - Text based coding - Direct link to skills required for NEA and C2 CS GCSE - Variable, functions, Loops (nested)



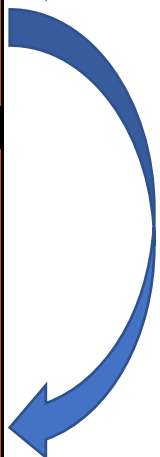
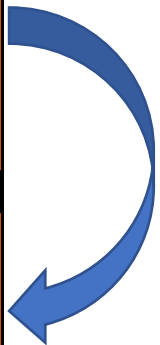
Robotics Programmer - Spheros - Algorithms, Flowcharts pseudocode - Testing Block and text coding - Hardware and software



Python Programmer BBC Microbit - Block Coding and text coding - CS Programming skills



Web Developer - Creative - design, plan, test and evaluate - Esafety - Copyright law - Legislation CS & iMedia  
Creating a website



Creating a website



Year	Week	Year 8
Term 1 Autumn term 1	1	Business Planning - Business plans, Enterprise, business start ups, market research, basic finance concepts, test, project
	2	
	3	
	4	
	5	
	6	
	7	
Term 1 Autumn term 2	1	Robotics Programmer - Lego Mindstorms - Coding Sensors - Commands, Physical coding - Focus on hardware .
	2	
	3	
	4	
	5	
	6	
	7	
	8	
Term 2 Spring term 1	1	Graphic Designer - Photoshop - Plan, design, implement - Manipulate images using a variety of standard and advanced tools. Ethics - culture capital - body image
	2	
	3	
	4	
	5	
	6	
Term 2 Spring term 2	1	Office Administrator - word, graphics, file formats - types and conventions
	2	
	3	
	4	
	5	
Term 3 Summer term 1	1	Computer Science Lecturer - Theory - Input, output, hardware, software, networking, system security, legislation. The internet. CS C1 theory.
	2	
	3	
	4	
	5	
	6	
	7	
Term 3 Summer term 2	1	Accountant - Excel Spreadsheets, Tables, Gantt Charts for imedia
	2	
	3	
	4	
	5	
	6	
	7	

Year 7

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